
Curriculum Vitae

MAX BERNSTEIN

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Education

2011

MFA, Studio Art Film Track, University of Colorado Boulder (UCB),
Boulder, CO

2009

BA, Media Study, Film and Video Production Concentration, University at
Buffalo (UB), Buffalo, NY

Professional and Teaching Experience

2015 – Present

Production Designer and Video Engineer with Kaki King. Touring nationally and internationally with Kaki King's *The Neck Is A Bridge To The Body*, I am responsible for video projection mapping Kaki's guitar, designing live, audio-reactive content, and programming the system for running the show. We are now in development of a new co-collaborative stage production entitled *Data Not Found*, which is to premiere at Abu Dhabi NYU in Fall, 2019. Production has toured USA, Asia, Europe, Africa, Australia, and South America.

2012 – 2016

Technical Artist with The Wooster Group. Touring nationally and internationally, I collaborated on the design and performance of live audio and video content, system design, as well as composition and score for Wooster Group productions *Cry Trojans*, *Early Shaker Spirituals*, and *The Room*. I was also responsible for production of archival, web, and media installation works, including the media collage reconstruction of *Rumstick Road*. Productions toured the USA, Belgium, France, Japan, Singapore, China, and England.

2012 – Present

Video and Sound Designer with Michelle Ellsworth. Touring nationally and internationally, I am responsible for video and sound designs, system design, and interactive, haptic components for show control. Productions include *Phone Homer*, *Preparation for the Obsolescence of the Y Chromosome*, *Clytigation*, *The Rehearsal Artist*, and *Post-Verbal Social Network*. Productions have been presented at On the Boards, Seattle WA, The Chocolate Factory, New York, NY, Fusebox Festival, Austin, TX, Made in USA Festival, Athens, Greece, The TBA Festival, Portland, OR, Contemporary Latitudes festival, Lille, France, and The American Realness Festival, New York, NY. *Rehearsal Artist* and *Post-Verbal Social Network* will be performed at both Fusebox Festival and On The Boards in Spring 2019.

2012 – Present

Musician and Video Designer with Eupana. Touring nationally and internationally, I collaborate on song composition and production, as well as self-produce video projection content for live performances. Eupana's second album will be released in Spring of 2019. Production has toured USA, Sweden, and Norway.

2012 – Present

Founding Member of The Flinching Eye Collective. Touring nationally, the Flinching Eye Collective is a roaming performance project made up of a collective of artists who work collaboratively at the intersections of sound, digital media and various analog technologies. FEC's live actions incorporate elements of improvisation, sound design, Fluxus performance, indeterminacy, philosophical playfulness, and media archaeology.

2012 – Present

Guest Lecturer at several institutions including the University Of Colorado Boulder Department of Theater and Dance (2018), The University of Colorado Boulder Department of Art and Art History (2014), and the University at Buffalo Department of Theater (2012). Lecture topics included Performance Technologies, Liveness and Mediation, and various digital production processes and workflows.

2012

Adjunct Instructor at Rocky Mountain College of Art and Design, Video Art Production, Denver, Co. I developed a syllabus, which explored theories, practices, and histories in video art, in combination with comprehensive production projects. Topics included, DIY video making, cinema v.s. video art, video as sculpture, mobile video technologies, surveillance video, video installation, and video in performance.

2011 – 2012

Adjunct Instructor at the University of Colorado Boulder, Film Studies department, 8mm Film Production. I developed a syllabus, which explored introductory skills for the production of 8mm films. This included, in-camera editing, lighting for film, editing with flat-bed editors, sound for film, hand-processed filmmaking, digital cinema, and projection for installation.

2010

Teaching Assistant, UCB Film Studies, Film History 1 and 2, Boulder, CO. I created a syllabus, which explored (over two semesters) the history of cinema from the civil war to the Internet.

Workshops Taught

2018

Resolume Arena & Projection Mapping Workshop in the Department of Theater and Dance, UCB, Boulder CO

2017

Resolume Arena & Projection Mapping Workshop at Ableton Live's Loop Festival, Funk Haus, Berlin, Germany

2016

Resolume Arena & Projection Mapping Workshop at Squeaky Wheel Media Arts Center, Buffalo, NY

Professional Awards and Honors

2018

NYSCA Individual Artist Grant (\$25,000) in support of *The Space Between Sea and Land*, New York, NY (Currently in Production). NYSCA's Individual Artists (IND) Program venerates the power of the individual by

supporting composers, choreographers, theatre artists and film and media makers, enabling them to successfully realize their visions.

2016

Squeaky Wheel Workspace Residency in support of *The Space Between Sea and Land*. The Workspace Residency is a project-based residency for artists and researchers working in media arts hosted by Squeaky Wheel in Buffalo, NY.

2016

Atlas Black Box Theater Production Residency in support of *The Space Between Sea and Land*. This production residency supports emerging artists working at the intersection of technology and performance.

2015

Bessie Award nominee for Sound Design in The Wooster Group's *Early Shaker Spirituals*. Produced in partnership with Dance/NYC, the NY Dance and Performance Awards, The Bessie's have saluted outstanding and groundbreaking creative work by independent dance artists in NYC for 33 years.

2014

The Idea Fund (\$7,000) awarded to the Flinching Eye Collective. The Idea Fund provides cash awards to artists, artist-generated, or artist-centered projects that exemplify the unconventional, interventionist, conceptual, entrepreneurial, participatory, or guerrilla artistic practices that occur outside of the traditional frameworks of support.

2012

Boulder Civic Center Arts Commission (\$2,000). This commission funded a collaborative, media performance with Michelle Ellsworth surrounding the diversification of Boulder, Colorado.

2010

Virgil Grillo Memorial Grant in Film Studies (\$2,000) towards the production of *Red and Blue and Their Daughter Purple*.

2009

Recipient of the Pierre McAloon Memorial Award (\$500). This memorial award recognizes Media Study film students who demonstrate talent and vision through their Art.

Performance / Exhibition Record

Current Works (In Progress)

2015 – 2018

The Space Between Sea and Land. This interdisciplinary performance reengineers the vernacular and the architecture of cinematic spaces in order to expand the potentials of narrative cinema experiences. Projection mapping is used to track the live performers' bodies (using custom programming and infrared cameras), as well as to add sentience to life-sized 3D inflatable sets. Expected to premiere in Fall 2019.

2017 – 2018

Data Not Found. (In collaboration with Kaki King and Giogia Lupi). This media-driven stage production explores the influence of data on humanity through the exploration of data humanism, machine learning, bio data, and facial recognition. This work is currently co-commissioned by the International Festival of Arts and Ideas and Abu Dhabi NYU, with a premiere scheduled for Fall 2019.

2017 – 2018

Rapture. *Rapture* is a videogame, which explores the impact of today's cultural and economic disparities on the future through dystopian sci-fi lenses, parallel narratives, and cinematic landscapes.

2017 – 2018

Ruins. Second album from Eupana is scheduled to be released in Spring of 2019. This album will be as a series of music videos online, as well as a live performance with live music and video projections. Possible performance opportunities include Dunk! Festival (Belgium), and Vivid Post-Rock Festival (Norway).

Performances / Exhibitions by Invitation or Commission

2016

So Many Suns Tour, (Performance) Eupana, Curated by the Vivid Post Rock Festival, Kristiansand, Norway. National and international performances of music and video works in USA, Sweden, and Norway. (Archival document available)

The Feral Piano, (Performance) Atlas Center for Media Arts and Performance, University of Colorado at Boulder, CO. Selected by Michael Theodore (Director of Atlas Center for Arts, Media, and Performance). Two nights, evening length theater performance with Mark McCoin (UTSA Assistant Professor, Tank Center for Sonic Arts) String composition by Tom Hagerman (DeVotchKa). (Archival document available).

2015 – Present

The Neck Is A Bridge To The Body (Touring Performance) Kaki King plays a projection mapped guitar, which tells an experimental narrative about the manifestations of an anthropomorphized guitar. National and international tours include performances at LACMA, TEDx, Oz Arts Center, Cappadox Festival, Musical Instrument Museum, Loop Festival, Design Indaba, the Tobin Center, The Long Center, Blue Note Japan, SXSW, The Metropolitan Museum of Art, SESC Brazil, Go Viral Festival, International Festival of Arts and Ideas, Sydney Guitar Festival, and Uppsala Guitar Festival. (Archival document available).

2015

Ideophonetic (Performance) Flinching Eye collective, Biennial of Americas, Denver, CO. This performance consisted of two nights of evening length performances by members of the Flinching Eye Collective. (Archival document available).

2014

The Aberration Tour, (Touring Performance) The Flinching Eye Collective an evening length performance selected by the Nicole Longnecker Gallery, Houston, TX, Centraltrak, Dallas, TX, and the Church of the Friendly Ghost, Austin, TX. (Archival document available).

Abberations (Performance) The Flinching Eye Collective, curated exhibition, Currents New Media Festival, Santa Fe, NM Evening length performance of various pieces from the collective.

Outlier, Blanton Museum. Austin TX. Commissioned by Steve Parker. Two "Outlier" piano harp performances (Mark McCoin and Max Bernstein) with live video.

Music for Found Piano Harp and Strings. With the Boulder Symphony Orchestra. First Presbyterian Church. Boulder, CO. Piano harp

composition and performance by *Outlier*, (Max Bernstein and Mark McCain). String score by Tom Hagerman (*DeVotchKa*).

2013 – 2014

aVoiding The Obvious, (Video), Single-channel video work which depicts the failed attempts of the artist to make himself disappear completely from a 360 degree landscapes. This work was screened at the New Orleans Film Festival, New Orleans, LA, Art Grease, Buffalo, NY, The Antimatter Festival, Victoria, BC, Canada, WNDX Festival of Moving Image, Winnipeg, MB, Canada, Counterpath Press, Denver, CO.

2013

The Lossy Tour, (Touring Performance) The Flinching Eye Collective, an evening length performance selected by, AS220, Providence, RI, The Silent Barn, Brooklyn, NY, Vox Populi Gallery, Philadelphia, PA, Squeaky Wheel, Buffalo, NY.

Digital Artifacts, (Performances and Installations) Flinching Eye Collective, Group Exhibition, CU Museum of Natural History, Boulder, CO. An evening performance coincided with a month long exhibition of installation works.

BYOB Denver, (Installation) Group Exhibition, Redline Gallery, Denver CO. Projection based installation exhibition.

2012

You and Me Evergreen, (Performance), Curated by Tara Rynders. Networked Projection Mapped performance. Red Velvet Ranch, Evergreen, CO (Archival document available).

Members Exhibition, (Installation), Group Exhibition, Projection mapped storefront. Curated by Goda Trakumaite, Squeaky Wheel, Buffalo, NY.

Illuminate AK, (Installation) 150th Anniversary Presentation, Projection Mapped architecture. Albright Knox Art Gallery, Buffalo, NY (Archival document available).

City of Night, Group Exhibition, Projection Mapped architecture, Selected by Marisa Lehner, Silo City, Buffalo, NY.

You and Me Reno, (Performance). Curated by Tara Rynders. Amplified boat and water percussion. River School Farms, Reno, NV.

Arboreta. John Cage 2012 MUSICIRCUS, The New School, New York, NY. Video performance with Mark McCoin.

Appropriate Punk, Group Exhibition, Hinterland Gallery, Denver, CO.

Atemporal Radio Tour. (Performance) Flinching Eye Collective, Collaborative sound and interdisciplinary art performances. High Mayhem, Santa Fe, NM, TMOCA, Tucson, AZ, and Nox Gallery, Salt Lake City, UT.
Outlier. Mercury Café, Denver, CO Piano harp and live video performance (with Mark McCoin).

Outlier. Tour. Museum of Contemporary Art, Tucson, AZ., High Mayhem (DIY performance space). Santa Fe NM., Nox Gallery, Salt Lake City, UT. Piano harp and video performance (with Mark McCoin).

Illiterate Gallery Lecture Series, (Lecture Exhibition), Curated by Adam Gildar, Lecture given on the Potentials of Eavesdropping. Illiterate Gallery, Denver, CO.

Choreography by Newton, *Now You Can Believe What We Say*, Group Exhibition, Single Channel Video work. Counterpath Art Gallery, Denver, CO.

2011

Red and Blue and Their Daughter Purple, (3 Channel Projection Mapped Installation) CU Art Gallery, Boulder, CO, Fall 2011 CU Boulder AAH MFA Exhibition, Group Exhibition.

Digital Art and Performance Invasion, Group Exhibition, Black Box Theater, Boulder, CO, Video and sound based installations and performance works.

Digital Art and Performance Invasion, Group Exhibition, Fiske Planetarium, Boulder, CO, Video and sound based installations and performance works.

2010

First Person Cinema, Graduate Exhibition, University of Colorado Boulder, VAC, Boulder, CO, group screening curated by Don Yannacito.

Flying O.H.N.O Twins, Collaborative Performance, BMOCA, Boulder, CO.

Untitled 31, Group Exhibition and Collaboration, Denver Art Museum, Denver, CO.

Ambiguande, Group Exhibition, BMOCA, Boulder, CO.

Iknewaman's Light Show, Group Exhibition, Marxhausen Gallery, Concordia Univ. Seward, NE, curated by Matthew Weedman.

Additional Production Credits and Collaborations

2018

Sound Design for Ondine Geary's *Goner*, Atlas Black Box Theater, Boulder, CO, 12 channel sound design for dance performance.

Sound Mix, Music Composition, Edit, and Graphics for Morgan Gould and Friend's *The Last Great American Web Series*, New York, NY.

2017

Video Projection and Set Design for Cindy Kleine's *Dead Girl Vampire Cats*, New York, NY, immersive 6-channel Projection Mapped installation.

Projection Design for Aynsley Vandenbroke's *And*, New York, NY, 3-channel projection and sound design for dance performance.

Sound Design for James Sprang's *Life Does Not Live*, Under the Radar Festival, New York, NY.

2016 – 2017

Direction, Video and Sound Design for Asia Gagnon's *The Kind Of Thing You Don't Talk About*, New York, NY.

2016 - Present

Video Editor/Cinematographer for *Dancing Camera*, New York, NY.

2015

Interactive Video Programming for *The Windmill Factory*, Brooklyn, NY.

Video Projection Programming for musical performance for Alan Wilkis (Big Data), Brooklyn, NY.

Sound Mix for *Xenophilia*, by Zbigniew Bzymek, New York, NY.

2014

Sound Mix for *Field Visits for Chelsea Manning*, by Lance Wakeling, Brooklyn, NY.

Camera Assistant for Young Jean Lee's *A Meaning Full Life*, New York, NY.

2013

Video Assistant for Andrew Schneider, New York, NY.

Video Assistant for Laurie Anderson, New York, NY.

Video Technical Assistant, SoHo Repertory Theater. New York, NY.

2012

Internship at the Wooster Group, New York, NY.

2008 - 2009

Graphic Design, University at Buffalo Office of Special Events, Buffalo, NY.

2008

Video Production Internship at Full Circle Production Studios, Buffalo, NY.

Video Production Crew for *The Bridge Project* by Richard Foreman, Buffalo NY.

2007 - Present

Guest Audio Engineer for Tribal Studios, Buffalo, NY

Software Skills

Ableton Live, Adobe After Effects CC, Adobe Photoshop CC, Adobe Premiere CC, Adobe Illustrator CC, Adobe InDesign CC, Cinema 4D, Cubase, Final Cut Pro, Isadora, Istopmotion, Logic Pro X, MadMapper, MaxMSP/Jitter, Microsoft Office, Mocha Pro, Modul-8, Pro-Tools, Q-Lab, Resolume Arena, Touch Designer, Touch OSC, Unity Game Engine, Ultimaker Cura, VDMX

Additional Skills

Video Projection Mapping, Music Performance, Composition, and Production, 3D Modeling, Graphic Design, 3D Printing, Carpentry