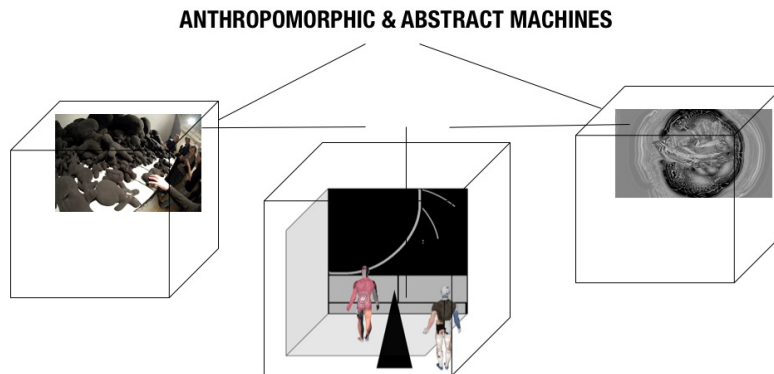
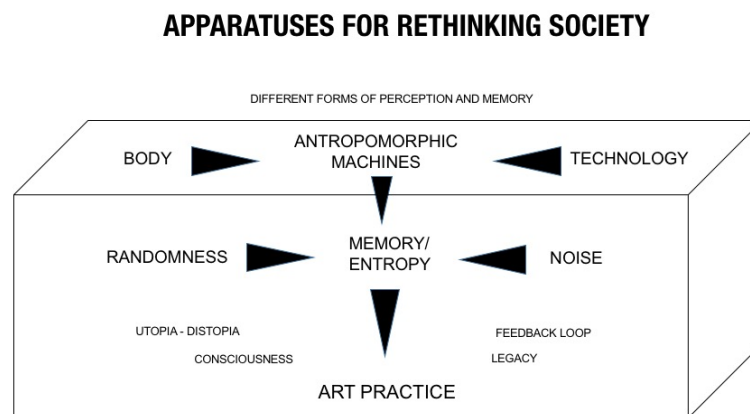


WORKS AS APPARATUSES FOR RETHINKING SOCIETY

Tanja Vujinović



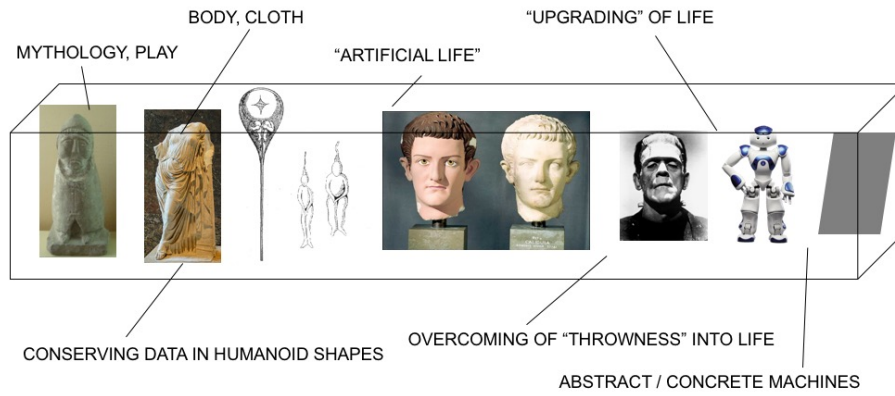
My installations are apparatuses for the rethinking of society. Those apparatuses are composed of sound, video, drawings, objects, or interactive computer works that can be understood as anthropomorphic and abstract machines, and through which I explore the relationship between the human being and technology. I am especially interested in the “uncanny” side of technology, whereby (new) media technology is simultaneously my subject and my medium.



The work emerges from our ambivalent relationship with our machines and gadgets. Norbert Wiener wrote about how machines provoke *uncanny canniness* in humans, which is nowadays also applicable to virtual machines. Attractiveness of new technologies, dependence upon them and the closeness being created with them are just some among many current themes related to this close and complex relationship spawned through time among people and their gadgets. **Anthropomorphic machines** (as a connection of consciousness with technology) have always been present in art and culture. Human physiognomy, characteristics and behaviour were assigned to a wide range of objects: from deity figurines, to non-living entities, to toys and dolls for purposes as diverse as religion or play. Regarding the material infrastructure of the digital, I am interested in media carriers, heritage, data preservation and cultural memory. In my work I also explore the **abstract machines**, structures of noise or randomness that here serve as a vehicle towards mutations and the unexpected. Noise/randomness

and their algorithms appear as both the substance and an organizational principle. The relationship between noise and signal, as found in information theory, also inspires my work.

ANTHROPOMORPHIC MACHINES



ABSTRACT MACHINES

