

# Love Wins

## Doctrine #11

*We Believe in the immortality of the soul;  
in the resurrection of the body; in the general judgement  
at the end of the world; in the eternal happiness of the righteous;  
and in the endless punishment of the wicked.*

E AM7

5 E AM7

In the end when death has come and tak - en us a - way And  
We will stand be - fore God's throne judged by the things we've done. Then

9 E AM7

life is lived be - yond the years no long - er in death's sway When  
in His mer - cy par - doned if we were known by His Son, And

13 C#m7 \* E/B AM7 E/G#

time is o - ver these bod - ies worn and we all shed this skin  
en - ter in - to bless - ed rest for ev - ery vic - tor crowned.

17 F#m7 B 1. E

This is how it ends: love wins.  
This is how it ends: love wins.

21 2. E

25 A E B C#m7 A E B

Death is dead sin de - feat - ed see what love has done. Our

29 A E B C#m7 A E B

sto - ry then will be com - plete be - cause our God has won.

33 E A E

Be -

37 E AM7

hold the Son of God will stand be - fore His be - lov - ed. Those

41 E AM7

ran - somed, de - liv - ered, res - cued, and pur - chased by His pre - cious blood, \_\_\_\_\_ will

45 C#m7 E/B AM7 E/G#

rise to sing re - demp - tion's song for all e - ter - ni - ty. For \_\_\_\_\_

49 F#m7 B E

this is how it \_\_\_\_\_ ends: \_\_\_\_\_ love wins.

53 A E B C#m7 A E B

Death is dead sin de - feat - ed see what love has done. Our

57 A E B C#m7 A E 1. B

Ev - ery eye will be wiped dry be - cause our God has won.  
sto - ry then will be com - plete be - cause our God has

61 2. B E A E E/G# A

won. \_\_\_\_\_

66 C#m B E/G# A C#m B 1, 2, 3. E/G# A

70 4. A E B C#m A E B

Death is dead sin de - feat - ed see what love has done. Our  
Death is dead sin de - feat - ed see what love has done.

75 A E B C#m A E B (2x) E/G# A

Ev - ery eye will be wiped dry be - cause our God has won.  
sto - ry then will be com - plete be - cause our God has won.

79 (1x - 2x) C#m B E/G# A C#m B Repeat 3x B E

Our God has won, our God has won, our God has won!